

## Overview of HPC and Energy Saving on KNL for Some Computations

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- Overview of High Performance Computing
- With Extreme Computing the "rules" for computing have changed

## State of Supercomputing in 2017

- Pflops (> 10<sup>15</sup> Flop/s) computing fully established with 138 computer systems.
- Three technology architecture or "swim lanes" are thriving.
  - Commodity (e.g. Intel)
  - Commodity + accelerator (e.g. GPUs) (91 systems)
  - Lightweight cores (e.g. IBM BG, Intel's Knights Landing, ShenWei 26010, ARM)
- Interest in supercomputing is now worldwide, and growing in many new markets (~50% of Top500 computers are in industry).
- Exascale (10<sup>18</sup> Flop/s) projects exist in many countries and regions.
- Intel processors largest share, 92%, followed by AMD, 1%.



## **Countries Share**





China has 1/3 of the systems, while the number of systems in the US has fallen to the lowest point since the TOP500 list was created.

Each rectangle represents one of the Top500 computers, area of rectangle reflects its performance.



## June 2017: The TOP 10 Systems

	Rank	Site	Computer	Country	Cores	Rmax [Pflops]	% of Peak	Power [MW]	GFlops/ Watt
	1	National Super Computer Center in Wuxi	Sunway TaihuLight, SW26010 (260C) + Custom	China	10,649,000	93.0	74	15.4	6.04
	2	National Super Computer Center in Guanazhau	Tianhe-2 NUDT, Xeon (12C) + <mark>IntelXeon Phi (57C)</mark> + Custom	China	3,120,000	33.9	62	17.8	1.91
	3	Swiss CSCS	Piz Daint, Cray XC50, Xeon (12C) + Nvidia P100(56C) + Custom	Swiss	361,760	19.6	77	2.27	8.6
	4	DOE / OS Oak Ridge Nat Lab	Titan, Cray XK7, AMD (16C) + Nvidia Kepler GPU (14C) + Custom	USA	560,640	17.6	65	8.21	2.14
	5	DOE / NNSA L Livermore Nat Lab	Sequoia, BlueGene/Q (16C) + custom	05A	1,572,864	17.2	85	7.89	2.18
	,	DOE / OS	Cori. Crav XC40. Xeon Phi (68C)		(00.00)		50	3.94	3.55
]	TaihuLight is 60% Sum of All EU Systems							2.72	4.98
TaihuLight is 35% X Sum of All Systems in US 7									
	9	DOE / OS Argonne Nat Lab	Mira, BlueGene/Q (16C) + Custom	USA	786,432	8.59	85	<i>3.9</i> 5	2.07
	10	DOE / NNSA / Los Alamos & Sandia	Trinity, Cray XC40,Xeon (16C) + Custom	USA	301,056	8.10	80	4.23	1.92
	500	Internet company	Sugon Intel (8C) + Nnvidia	China	110,000	.432	71	1.2	0.36





- HPL benchmark was run twice, once "normal" and a second time on same size problem, on same number of nodes but with de-tune frequency:
- HPL-Normal : 19.6 PF/s, 2.27 MW, and 8.6 GF/W
  - CPU: 2.6 GHz + Turboboost & GPU: 1265 MHz
    - 10 cores used, 2 cores available to OS, Cuda and MPI.
- HPL Power-Opt: 16.96 PF/s, 1.63 MW, and 10.4 GF/w
  - CPU: 2.3 GHz & GPU: 1088 MHz
    - 8 cores used, 4 available to OS, Cuda and MPI.
- Effect: Piz Daint saved 28.2% of energy for a performance penalty of 13.5%



## **Issues and Problems Facing Extreme Scale**

- Moore's Law and Dennard Scaling
- Data Movement Expensive Compared to Floating Point Operations
  - Hardware over-provisioned for floating point operations
  - Data movement can't keep up with floating point rates
- More Parallelism
  - Manycore
  - Hybrid Architectures
    - Not enough work for the number of cores
  - Memory storage not increasing to match flop rate
- Clock Variation
  - Turbo Boost
  - Processors heating up, TDP reached & reduce frequency
  - OS Jitter
- Performance Portability
  - Holy Grail of HPC Software
- Fault detection and recovery
  - Mean time between hardware/software errors shortening
- Energy Consumption and energy efficiency





## **PAPI for power-aware computing**

- We use PAPI's latest **powercap component** for measurement, control, and performance analysis
  - PAPI power components in the past supported **only reading** power information
  - New component exposes RAPL functionality to allow users to read and write power limit

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## **PAPI for power-aware computing**

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  - New component exposes RAPL functionality to allow users to read and write power limit
- Study numerical building blocks of varying computational intensity
- Use PAPI powercap component to detect power optimization opportunities
- → **Objective:** Cap the power on the architecture to reduce power usage while keeping the execution time constant → **Energy Savings** !!!

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68 cores KNL, Peak DP = 2662 Gflop/s Bandwidth MCDRAM ~425 GB/s DDR4 ~90 GB/s



DGEMM is run repeatedly for a fixed matrix size of 18K per step and at each step a new power limit is set in decreasing fashion starting from default, 220 Watts, 200 Watts down till 120 Watts by steps of 10/20.

THE UNIVERSITY of TENNESSEE Department of Electrical Engineering and Computer Science

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## Level 3 BLAS DGEMM on KNL MCDRAM/DDR4





## Level 2 BLAS DGEMV on KNL MCDRAM/DDR4



#### Lesson for DGEMV type of operations (memory bound):

- For MCDRAM, capping at 190 Watts reduces energy consumption by 20% without any loss of performance!
- For DDR4, capping at 130 Watts improves energy efficiency by ~17%.
- Overall capping 40 Watts below the observed power at default setting provides about 17-20% energy savings
  without significant increase in time to solution.



## Level 1 BLAS DAXPY on KNL MCDRAM/DDR4



#### Lesson for DAXPY type of operations (memory bound):

- For MCDRAM, capping at 180 Watts improves energy efficiency by ~16% without loss in performance.
- For DDR4, capping at 130 Watts improves energy efficiency by ~25%.
- Overall, capping 40 Watts below the observed power at default setting provides about 16-25% energy saving without significantly reducing the time to solution.



## **Intel Knights Landing**

### Level 1, 2 and 3 BLAS

68 cores Intel Xeon Phi KNL, 1.3 GHz, Peak DP = 2662 Gflop/s



MCDRAM			DRAM			
BLAS	Rate Gflop/s	Power Efficiency Gflop/s per W	BLAS	Rate Gflop/s	Power Efficiency Gflop/s per W	
Level 3	1997	9.04	Level 3	1991	8.58	
Level 2	84	.45	Level 2	21	.12	
Level 1	35	.17	Level 1	7	.05	
					LABORATORY	



Sparse Matrix Vector operations Solving Ax=b with Conjugate Gradient Algorithm • At TDP basic power limit 215



HPCG benchmark on grid of size 192<sup>3</sup>: MCDRAM



Sparse Matrix Vector operations Solving Ax=b with Conjugate Gradient

#### Algorithm

 Decreasing the power limit to 200 W do not results in any loss in performance while we observe a reducing of power rate consumption



HPCG benchmark on grid of size 192<sup>3</sup>: MCDRAM

300 MCDRAM\_215watts 280 MCDRAM 200watts MCDRAM 180watts 260 MCDRAM 160watts 240 MCDRAM 140watts MCDRAM 120watts (atts) 200 (atts) 1522 joules 1504 joules ALL ALL Ž<sub>180</sub> 1468 joules a 160 1486 joules 1728 joules Average 100 80 2390 joules 60 40 20 0 2 10 12 14 16 18 20 22 24 26 28 30 0 4 6 8 Time (sec)

#### Sparse Matrix Vector operations Solving Ax=b with Conjugate Gradient

#### Algorithm

- Decreasing the power limit to 200 W do not results in any loss in performance while we observe a reducing of power rate consumption
- Decreasing the power limit down by 40 Watts (setting pwr limit at 160 W) will provide energy saving, power rate reduction and without any meaningful loss in performance, less than 10% reduction in time to solution.



HPCG benchmark on grid of size 192<sup>3</sup>: DDR4



#### Sparse Matrix Vector operations Solving Ax=b with Conjugate Gradient Algorithm

- Decreasing the power limit to 160 W do not results in any loss in performance while we observe a reducing of power rate and energy saving.
- Decreasing the power limit down by 40 Watts (Pwr limit at 140 W) will providing large energy saving (15%), power rate reduction, without any loss in performance.
- At 120 Watts, less than 10% reduction in time to solution while a large energy saving (20%) and power rate reduction are observed







#### Lesson for HPCG:

- For MCDRAM, decreasing the power limit by 40 Watts from the power observed at default (setting Pwr limit at 160 W)
  will provide energy saving, power rate reduction without any meaningful loss in performance, less than 10% reduction
  in time to solution.
- For DDR4, similar behavior observed by decreasing the power limit by 40 Watts from the power observed at default (setting Pwr limit at 120 W) provide a large energy saving (15%-20%), power rate reduction without any significant reduction in time to solution.





#### Solving Helmholtz equation with finite difference, Jacobi iteration 12800x12800 grid

#### Lesson for Jacobi iteration:

- For MCDRAM, capping at 180 Watts improves power efficiency by ~13% without any loss in time to solution, while also decreasing power rate requirements by about 20%
- For DDR4, capping at 140 Watts improves power efficiency by ~20% without any loss in time to solution.
- Overall, capping 30-40 Watts below the power observed at default limit provides large energy gain while keeping up with the same time to solution, which is similar to the behavior observed for the DGEMV and DAXPY kernels.





#### Lesson for Lattice Boltzmann:

- For MCDRAM, capping at 200 results in 5% energy saving and power rate reduction without increase in time to solution.
- For DDR4, capping at 140 Watts improves energy efficiency by ~11% and reduces power rate without any increase in time to solution.





#### Monte Carlo neutron transport application (from XSbench)

#### Lesson for Monte Carlo:

- For MCDRAM, capping at 180 W results in energy saving (5%) and power rate reduction without any meaningful increase in time to solution.
- For DDR4, capping at 120 Watts improves power efficiency by ~30% without any loss in performance.



## **Power Aware Tools**

- Designing a toolset that will "automatically" monitor memory traffic.
  - Track the performance and data movement.
- Adjust the power to keep the performance roughly the same while decreasing energy consumption.
- Better power performance without significant loss of performance.
- All in a automatic fashion without user involvement.



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# Software and Algorithm Must Keep Pace with the Changes in Hardware

- Classical analysis of algorithms is not valid,
  - # of floating point ops  $\neq$  computation time.
- Algorithms and software must take advantage by reducing data movement.
  - Need latency tolerance in our algorithms
- Communication and synchronization reducing algorithms and software are critical.
  - As parallelism grows
- Hardware presents a dynamically changing environment
  - Turbo Boost and OS jitter
- Many existing algorithms can't fully exploit the
- <sub>9/11/17</sub> features of modern architecture









## Mixed-Precision Iterative Refinement

٠	Iterative refinement for dense systems, this way.	Ax = b, can work
	L U = Iu(A)	<b>O</b> (n <sup>3</sup> )
	x = L (U b)	<i>O</i> ( <i>n</i> <sup>2</sup> )
	r = b - Ax	<i>O</i> ( <i>n</i> <sup>2</sup> )
	WHILE    r    not small enough	
	z = L (U r)	<i>O</i> ( <i>n</i> <sup>2</sup> )
	$\mathbf{x} = \mathbf{x} + \mathbf{z}$	$O(n^1)$
	r = b - Ax	<b>O</b> ( <i>n</i> <sup>2</sup> )
	END	

> Wilkinson, Moler, Stewart, & Higham provide error bound for SP fl pt results when using DP fl pt.

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## Mixed-Precision Iterative Refinement

Iterative refinement for der this way.	ise systems,	Ax = b, can work
L U = lu(A)	SINGLE	<b>O</b> (n <sup>3</sup> )
x = L\(U\b)	SINGLE	<b>O</b> ( <i>n</i> <sup>2</sup> )
r = b - Ax	DOUBLE	<b>O</b> ( <i>n</i> <sup>2</sup> )
WHILE    r    not small enough		
z = L (U r)	SINGLE	<b>O</b> ( <i>n</i> <sup>2</sup> )
x = x + z	DOUBLE	$O(n^1)$
r = b - Ax	DOUBLE	<b>O</b> ( <i>n</i> <sup>2</sup> )
END		

- > Wilkinson, Moler, Stewart, & Higham provide error bound for SP fl pt results when using DP fl pt.
- > It can be shown that using this approach we can compute the solution to 64-bit floating point precision.
  - > Requires extra storage, total is 1.5 times normal;
  - $> O(n^3)$  work is done in lower precision
  - $> O(n^2)$  work is done in high precision
  - > Problems if the matrix is ill<sub>3</sub> conditioned in sp;  $O(10^8)$











#### Iterative refinement to solve Ax=b getting a solution in double precision arithmetic



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- DP, and mixed precision algorithm to solve Ax=b for a matrix of size 30K on
- Algorithmic advancements such as mixed precision techniques can also provide a large gain in energy efficiency (45%). We can reduce the energy consumption by about the



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## Critical Issues and Challenges at Peta & Exascale for Algorithm and Software Design

- Synchronization-reducing algorithms
  - > Break Fork-Join model
- Communication-reducing algorithms
  - > Use methods which have lower bound on communication
- Mixed precision methods
  - > 2x speed of ops and 2x speed for data movement
- Autotuning
  - Today's machines are too complicated, build "smarts" into software to adapt to the hardware
- Fault resilient algorithms
  - > Implement algorithms that can recover from failures/bit flips
- Reproducibility of results
  - Today we can't guarantee this, without a penalty. We understand the issues, but some of our "colleagues" have a hard time with this.

## **Collaborators and Support**

### **MAGMA** team

http://icl.cs.utk.edu/magma

## **PLASMA** team

http://icl.cs.utk.edu/plasma

## **Collaborating partners**

University of Tennessee, Knoxville University of California, Berkeley University of Colorado, Denver **University of Manchester** 







**Rutherford Appleton** Laboratory



University of Manchester



The MathWorks







